

The Ten Laws of the (Expanded) Multi-verse (as understood by *Plastique Fantastique*)

1. *The Transcendental*

There is a transcendental that determines the logic of appearance of Worlds within the Multi-verse, but it is one that is re-written with every World that is born therein.

2. *The Not-One*

There is no One-verse (this being the negative expression of our creed).

3. *The Many*

There is only *Multi*-verse.

4. *Barren Worlds*

If a World is born with no possibility of decision (i.e. another World 'behind' this one), then this will be called a 'Barren' World, or simply 'a lament'.

5. *Pregnant Worlds*

If a World is born in which every moment calls for a decision, and, concomitantly, another World, then this is a fecund World, and it shall be called 'Pregnant', or, alternatively, 'the blade's edge'.

6. *Inform*

Once, when the Multi-verse was young and still chaos, there arose a figure undetermined by any transcendental. She was known as inform and her presence haunts the Multi-verse.

7. *Fictioning*

Each World deserves its own narrative, and make no mistake it shall have one whether it be bastard or true.

8. *Science*

The science of the Multi-verse cannot be understood *as* science. This paradox arises from the fundamental lack of consistency of the Multi-verse. (The only exception being a 'science of the subject' (see 9. Below)).

9. *The Doppelganger*

If such a thing as a Subject comes into existence (that is, awakes within a World), then it will double the World with its own articulation of the above.

10. *War*

There is no peace within the Multi-verse. This is an analytic statement that follows directly from the previous Nine Laws.

*Coda:* In a time as yet undetermined there will be written a further Ten Laws that will effectively – point by point – revoke all of the above. This will be called 'The Great Reversal'. This is not a law of the Multi-verse but concerns that which determines it.